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Adventure Club Games Puts Museum Goers in the Shoes of Rail Road Workers with the Microsoft Kinect

East Lansing, Michigan, May 12, 2012 – Beginning May 12th 2012, visitors of the Union Pacific Railroad Museum will be treated to an interactive history lesson on the building of the First American Transcontinental Railroad. Museum patrons will be able to learn how the transcontinental railroad was built by using a Microsoft Kinect enabled game developed by Adventure Club Games.

Adventure Club Games has been working closely with PS Technologies and the Union Pacific railroad Museum to create an experience unlike any other. Patrons will be able to see what it was like laying down rail for the First American Transcontinental Railroad by performing actions like carrying ties and driving spikes.

The exhibit will be live to the public starting May 12, 2012. Visitors can play for it free by visiting the Union Pacific Railroad Museum located in Council Bluffs, Iowa. More information on the museum can be found at www.uprmuseum.org

About Adventure Club Games

Adventure Club Games is a newly formed game development studio located in East Lansing, MI. Founded in the spring of 2011 by four graduates of the Michigan State University game design program. ACG develops both educational and entertainment based games and is available for commercial and contract work. Previous titles include interactive museum exhibits, web based social games, and mobile games and apps. For more information please contact Adventure Club Games by email at <u>contact@adventureclubgames.com</u>, or by phone at 810-373-2206.